

Network Virtualization

A state of the art



Workshop on Grid'5000
and network virtualization

Paris - October 16th, 2008

Pascale Vicat-Blanc Primet

Fabienne Anhalt

INRIA RESO

Pascale.Primet@inria.fr

Fabienne.Anhalt@ens-lyon.fr

Definitions

- ❑ Virtualization is an abstraction/ a framework (ie tools) that
 - ❑ decouples the physical hardware from the service level
 - ❑ Combines (aggregate) and/or divides(split) resources
 - M-to-N mapping (M “real” resources, N “virtual” resources)
 - ❑ To present a *transparent* view of one or more environments
 - ❑ To deliver greater resource/infrastructure utilization and **flexibility**
-
- ❑ Virtualization started as virtual memory (Kilburn, Atlas(1962)),
 - ❑ VM-concept for migration-and partitioning-purposes (~1980)
 - ❑ Virtual circuits exist in networks since X25, ATM, Frame Relay, MPLS, GMPLS...
 - ❑ Emerged into a key-technology to aggregate Internet servers in the new re-centralization scenario. (fujisu-siemens view point)

Network virtualisation

- ❑ Packet-switched users use to require “Private Network for security & QoS”
- ❑ NV solves a security problem
 - ❑ L2 & L3 VPNs - Ipsec : tunneling

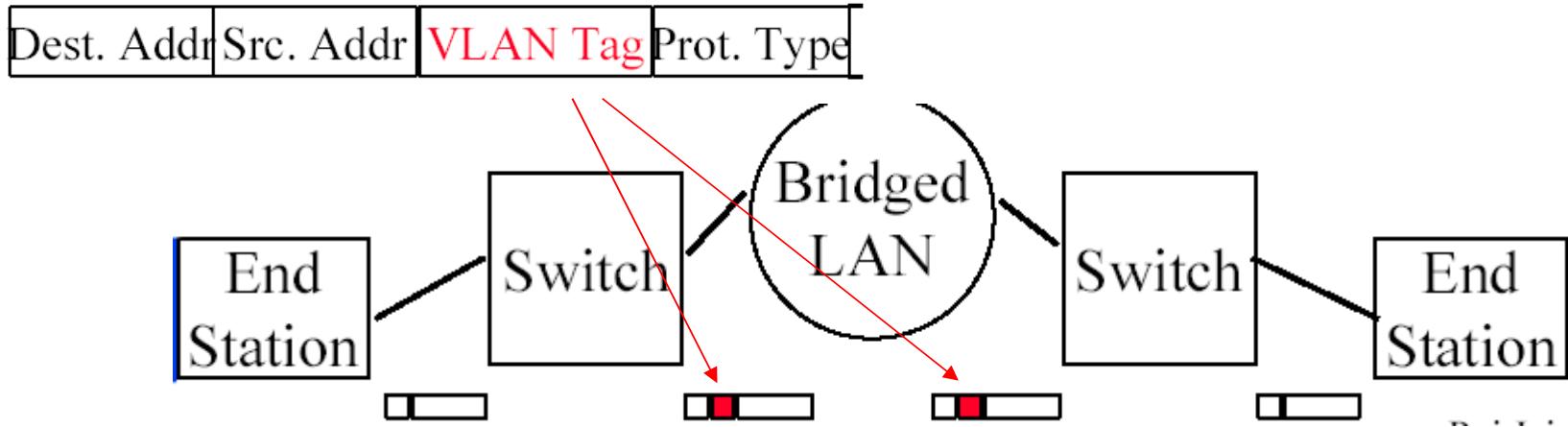


- ❑ NV solves a cost problem for providing Private Networks: (capex)
 - ❑ Splitting available physical bandwidth into independant channels (L2 VPN,VLANs)
 - ❑ resource sharing
- ❑ NV solve a routing problem for performance optimization
 - ❑ Combining channels into E2E path with « predefined routing » (ex MPLS, λ path)
 - ❑ Circuit switching paradigm emulation (LSP)



VLANs

- Segmentation of a LAN into several Virtual LANs
 - Packets are tagged so that the switches recognize their VLAN



- Norme 802.1Q
 - Up to 4096 VLANs (#VLAN on 12 bits)
 - MAC@, port or higher level tagging

VLANs

□ Benefits

- Virtual Workgroups: Limitation of the broadcast domain
- Performance: Less overhead in VLAN switches than in routers
- Simple management:
 - Ease of adding users to the VLAN if MAC@ tagged
 - Ease of changing NIC if port tagged
- Reduce cost: Less routers
- Security: Restrict access by segmenting the network

□ Issues

- Add new components if port tagging
- Big tag-correspondence tables and heavy administration if MAC@ tagging

Virtual Private Networks

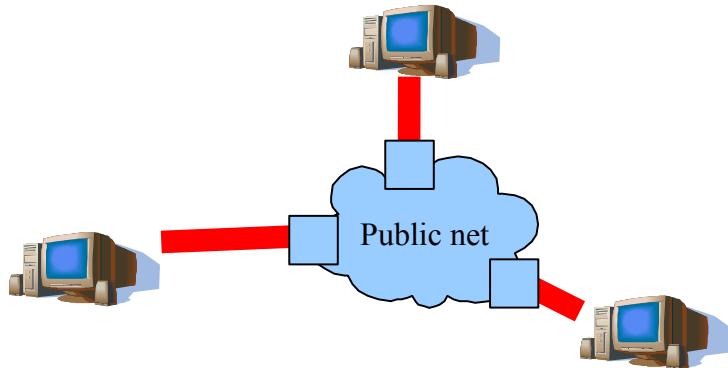
❑ Security

- Communicate through the public Internet in a secure way
 - Tunnels (IP/IPsec, MPLS, L2TP)

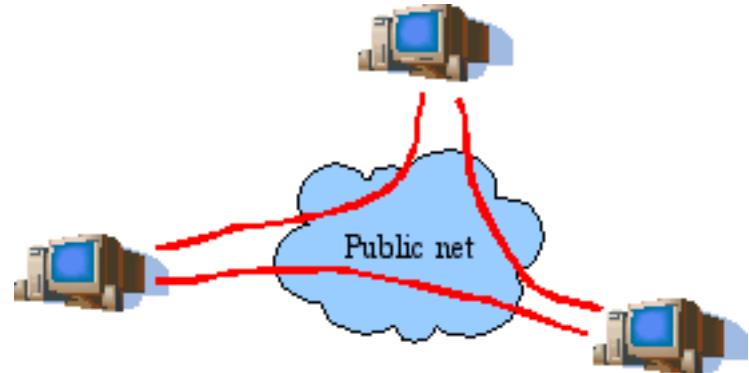
❑ QoS

- Isolation
- Possibility of bandwidth provisioning per channel

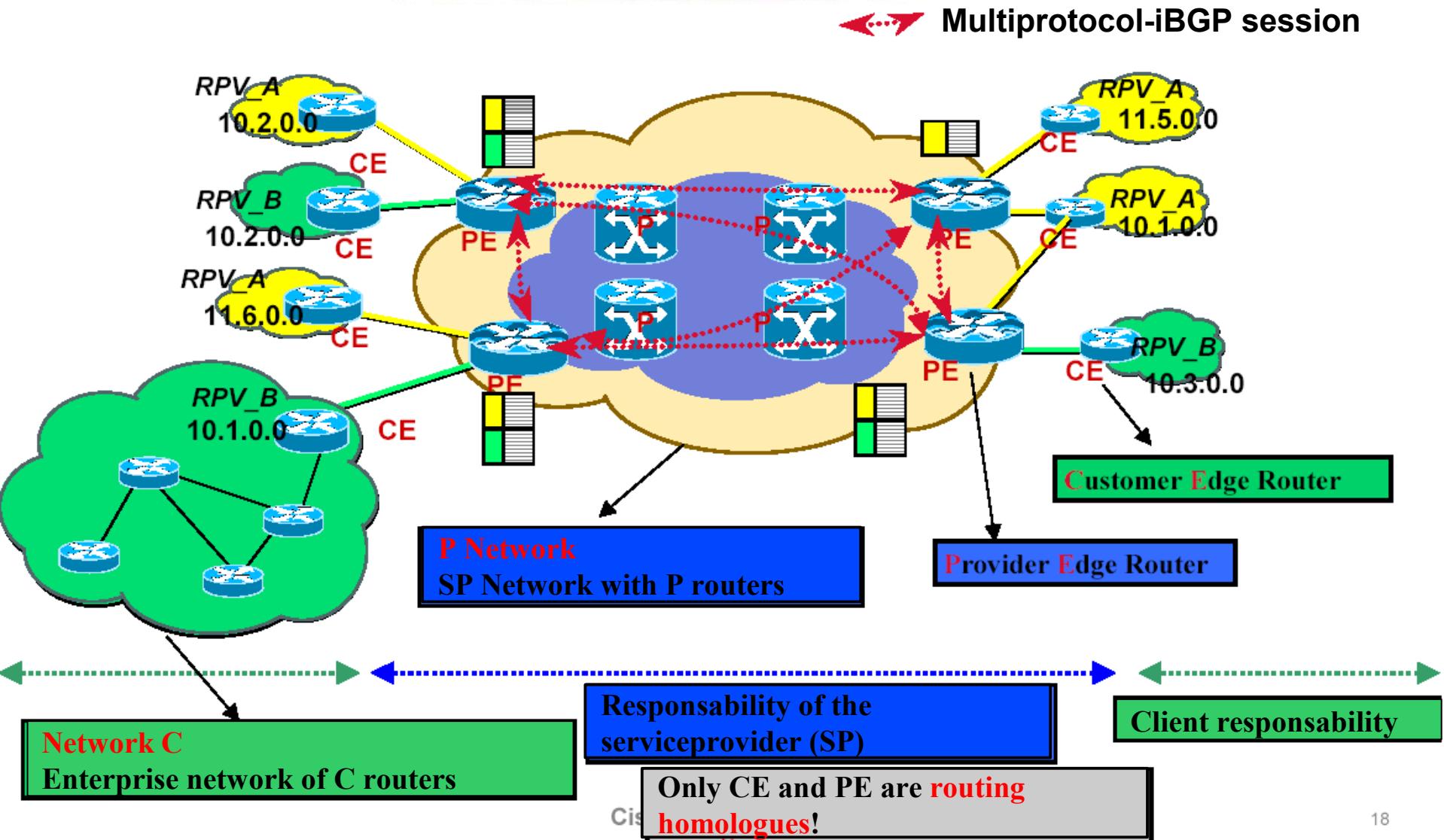
Hose-Model



Full Mesh/Customer Pipe-Model



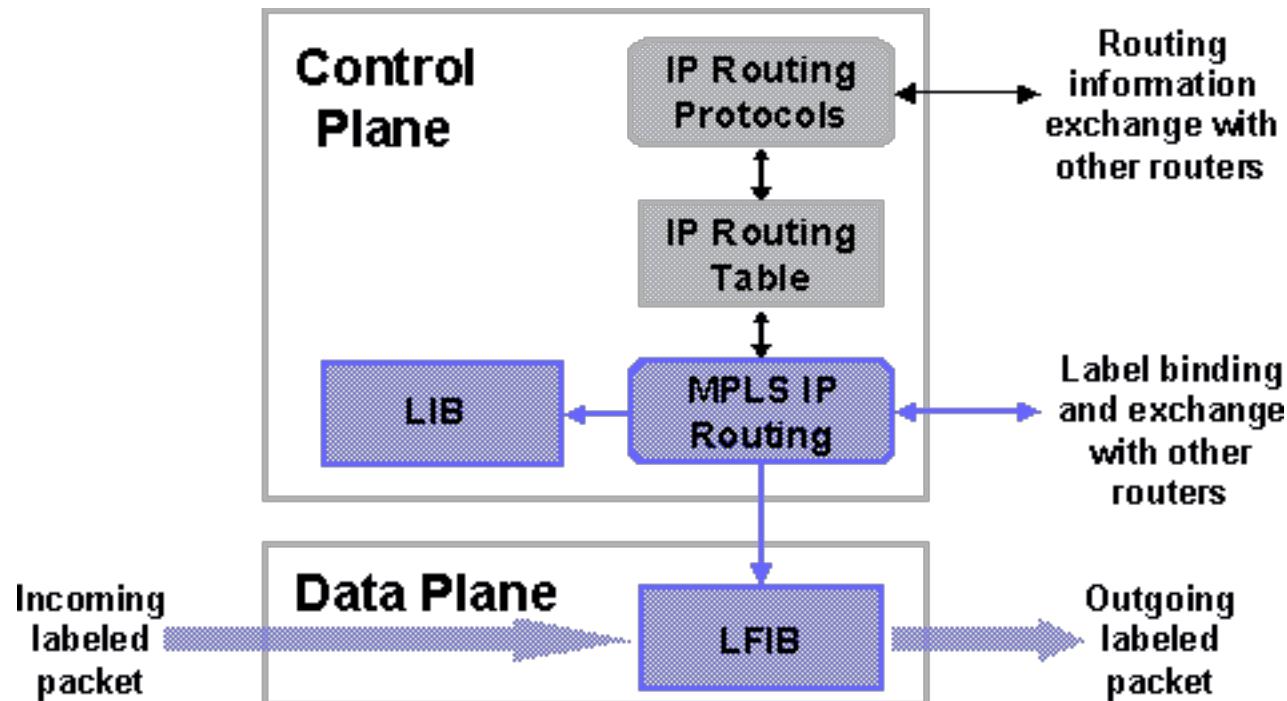
VPN with MPLS



VPN with MPLS

❑ MPLS Label Switching Router Block

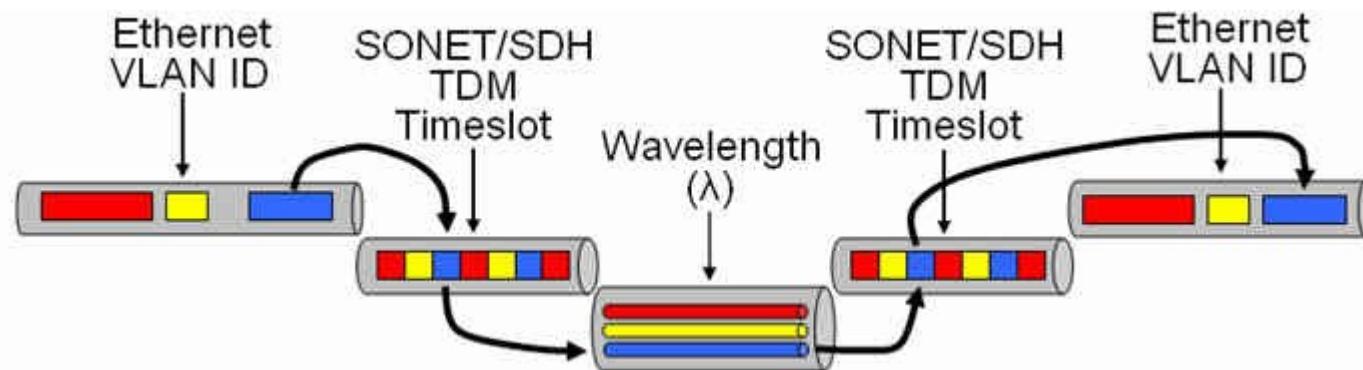
- **Control plane:** IP + MPLS-IP Routing
- **Data Plane:** MPLS forwarding (label switching)



GMPLS

□ Generalized MPLS

- Separation of control and data planes
- **Control plane:** IP
- **Data plane:** multiple types of switching
 - TDM, Lambda, packet, and fiber, etc
- Dynamic bandwidth provisioning
 - Automatic selection of the most efficient optical or wavelength connection



[Turnin Networks – Ralph Santitoro]

Overlay Networks [Jennifer Rexford - Princeton]

Motivation

- Problems with the underlying routing system
- Source routing, overlay networks

Argument

- The end-user has better end-to-end view

Overlay networks

- Pros: flexibility, limited overhead, & value-added
- Cons: data-path overhead, probes, & feedback

Putting More Power in End Hosts

Source routing (e.g., Nimrod)

- End host selects the end-to-end path
- Routers simply forward packets on the path
- Requires the routers to agree to participate

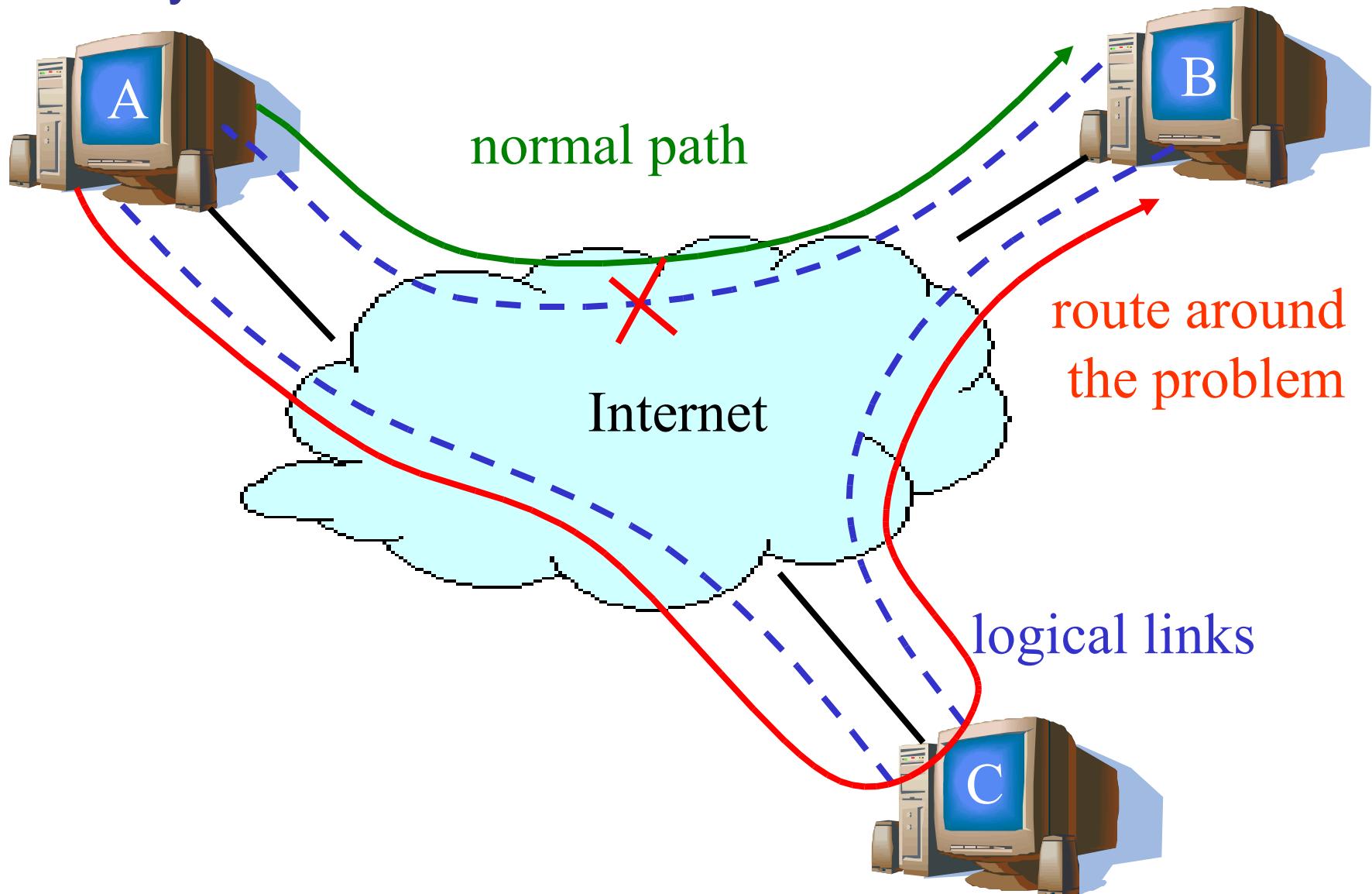
Overlay networks (e.g., RON)

- Conventional computers act as logical routers
- Real routers deliver packets to intermediate hosts
- No need for cooperation from the real routers

Hybrid schemes

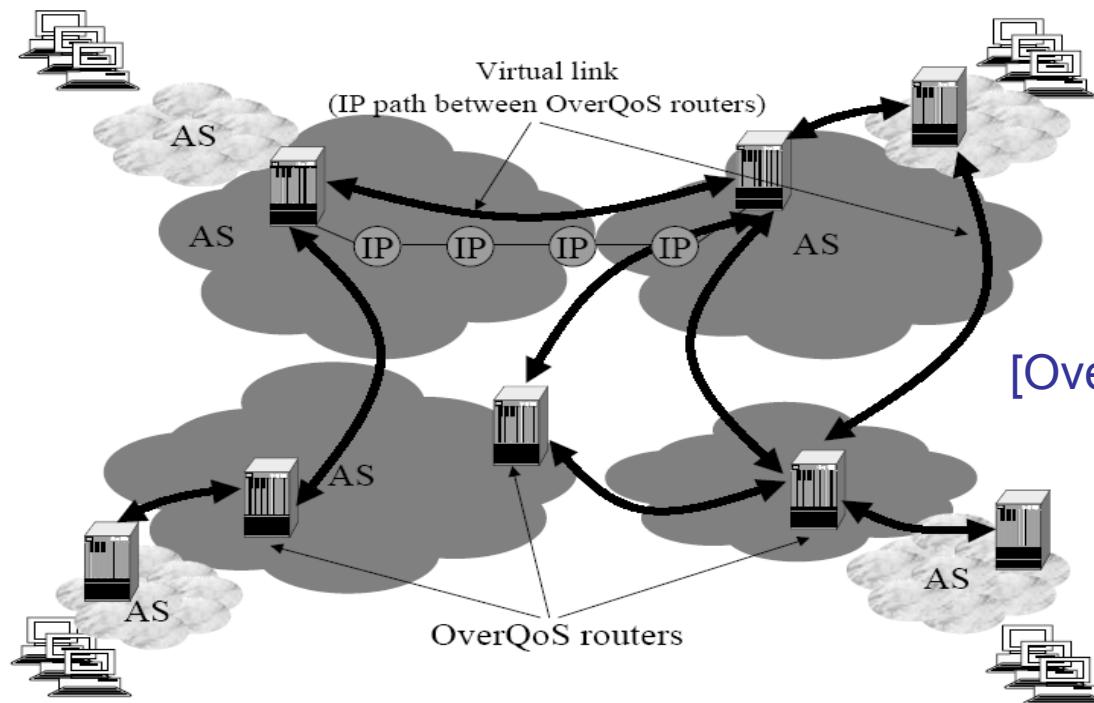
- Source routing at the AS level
- Source routing in the overlay network

Overlay Network



Overlay Network : QoS

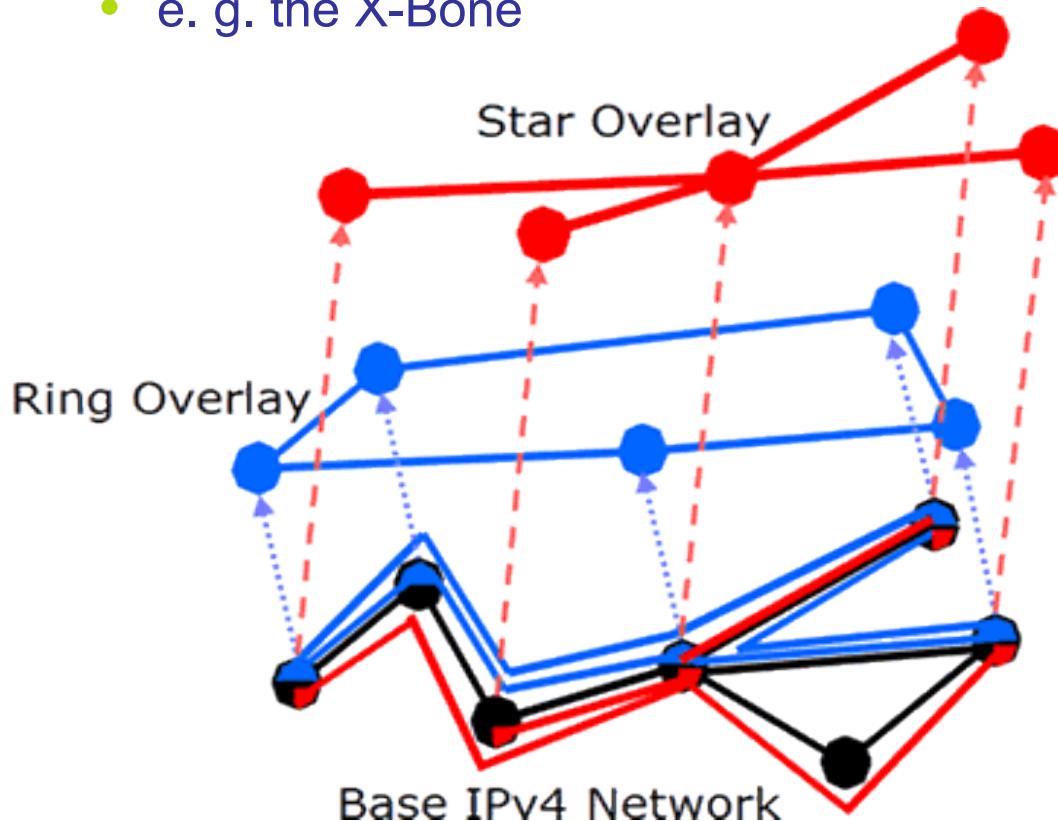
- Bandwidth-aware routing (BARON)
 - Monitor the network with overlay nodes to optimize bandwidth
- OverQoS: Bandwidth/loss-rate control



[OverQoS – L. Subramanina et al.]

Overlay Networks : Infrastructures on demand

- Create on-demand Network infrastructures with overlay nodes (end-hosts)
 - e. g. the X-Bone



[<http://www.isi.edu/xbone/>]

Goals :

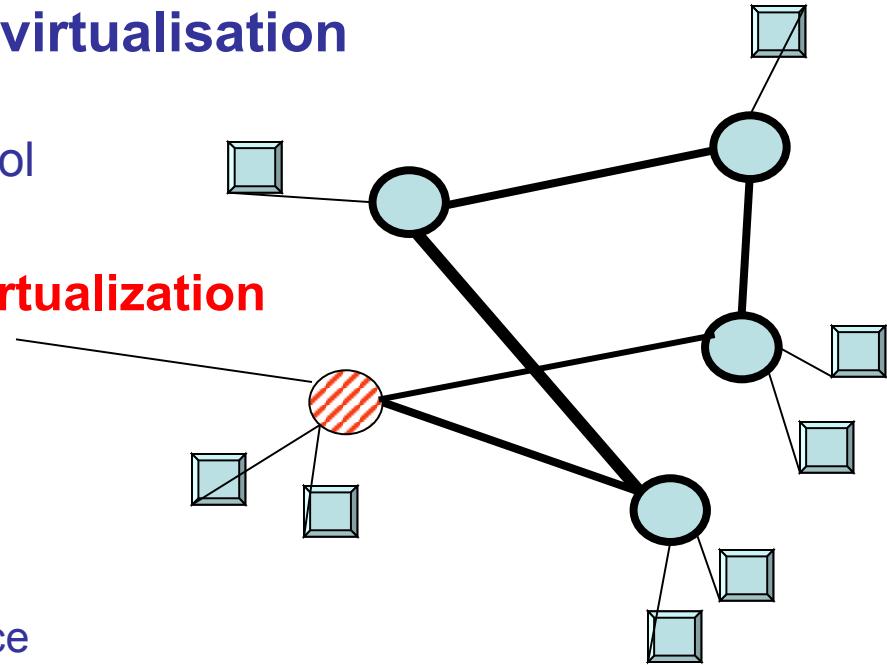
- To test new protocols in « real »
- Partition capacity
- Present simplified topologies

Network virtualization benefits

- Network virtualization solves a **security** problem
 - L2 & L3 VPNs - Ipsec tunnels
- Link Virtualization solves a **cost problem** :
 - For offering VPNs to many users (capex, opex)
 - Splitting available physical bandwidth into independant channels (L2 VPN)
 - L1 resource sharing
- Path Virtualization accelerates the **forwarding** process
 - Combining channels into Path with « predefined routing » (ex MPLS, λ path)
 - Circuit-switching paradigm emulation (LSP)
- Overlays networks used to optimize IP routing problems (**reliability**)
 - Virtualisation of the data path and of the routing function
 - Key point: end user has a better end to end view
 - Negative interactions
 - With other overlays: the price of anarchy
 - With the underlay: influence on traffic engineering

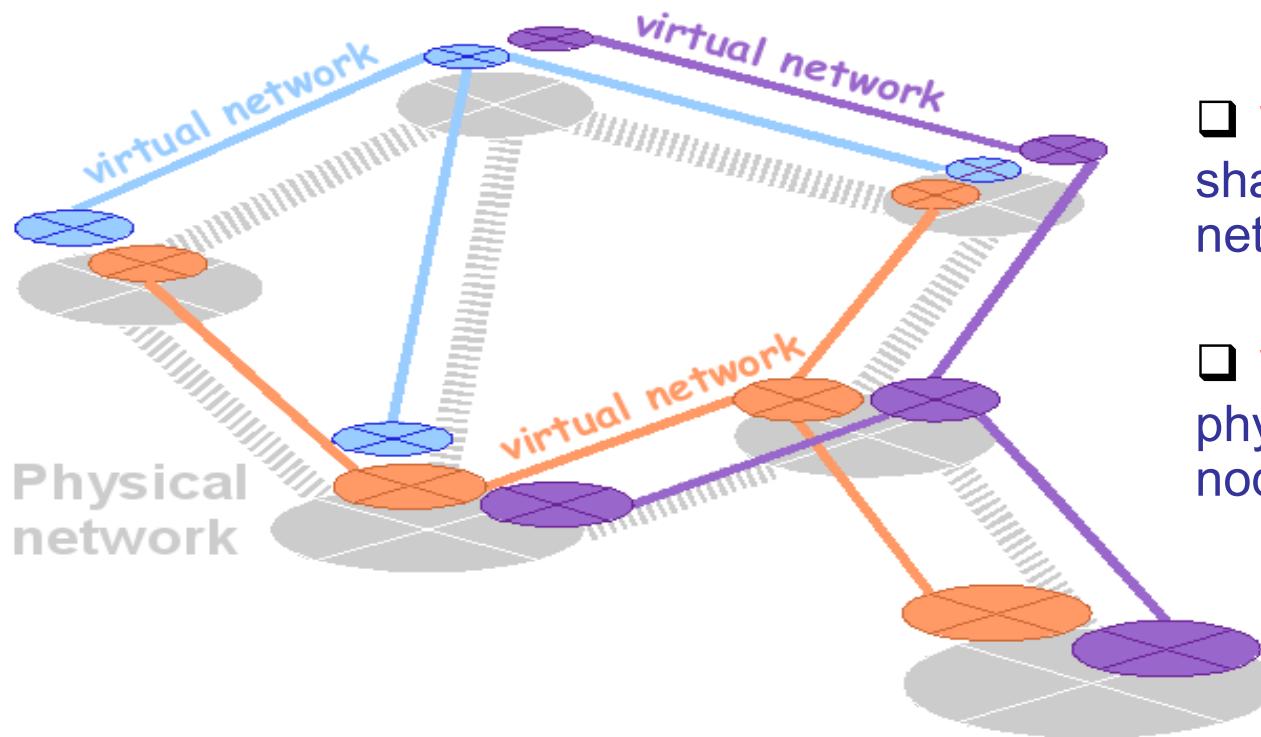
Virtualization of the underlay

- Classical approaches: **link & path virtualisation**
 - VPN, VLAN
- Overlay approach : end user path control
- New approach : **Network Devices Virtualization**
 - Logical routers, virtual routers
 - Benefits
 - Isolation/security
 - Reconfigurability/ customization
 - Mobility / Fault tolerance
 - Increases « overlay » performance
 - Overheads:
 - Processing
 - Local resource sharing



Virtualization of the underlay

- ❑ New approach : **Virtualization of the network core devices**

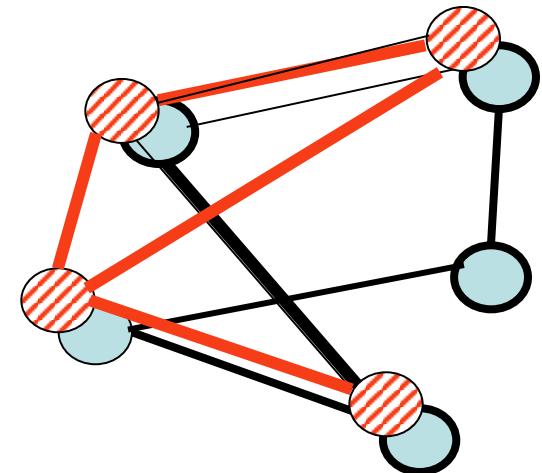


- ❑ **Virtual networks** share the physical network
- ❑ **Virtual routers** share physical interconnection nodes

APN and virtualized infrastructures

- Emerging approach : **link/path + device virtualization**

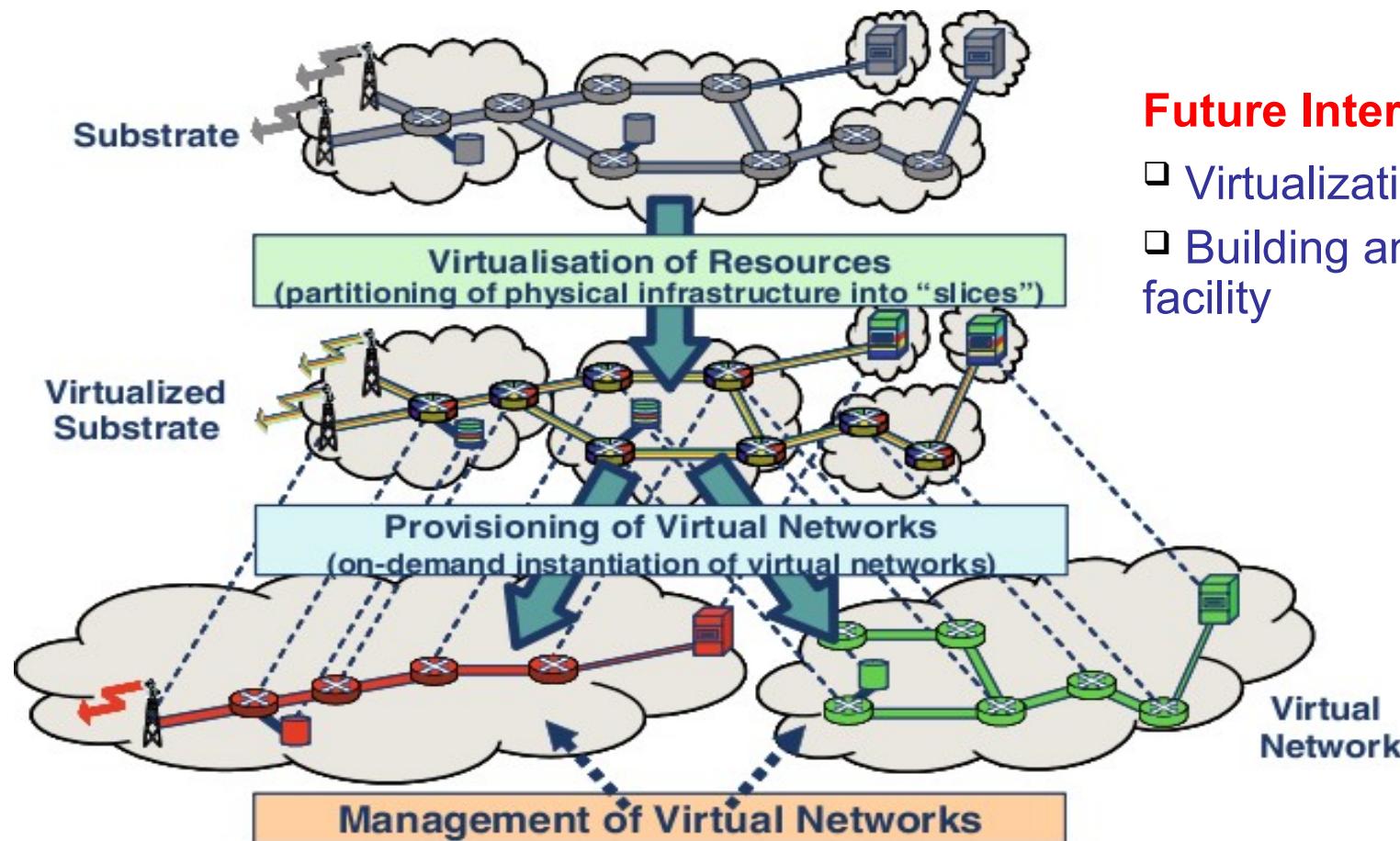
- Articulated private network (APN)
 - through web services
- User-defined autonomous systems
 - UCLP, Manticore, Feredica
- Virtual infrastructures
 - Cabo, HIPerNet



- **Key points:**

- All network elements seen as resources (links & devices)
- Full separation of the infrastructure level and the service level
- End to end (or SP?) control and ownership of resources

Virtualization in networks



Future Internet

- ❑ Virtualization Framework
- ❑ Building an experimental facility

[Network Virtualization: A Viable Path Towards the Future Internet – N. Niebert et al.]

Benefits of « net » virtualization

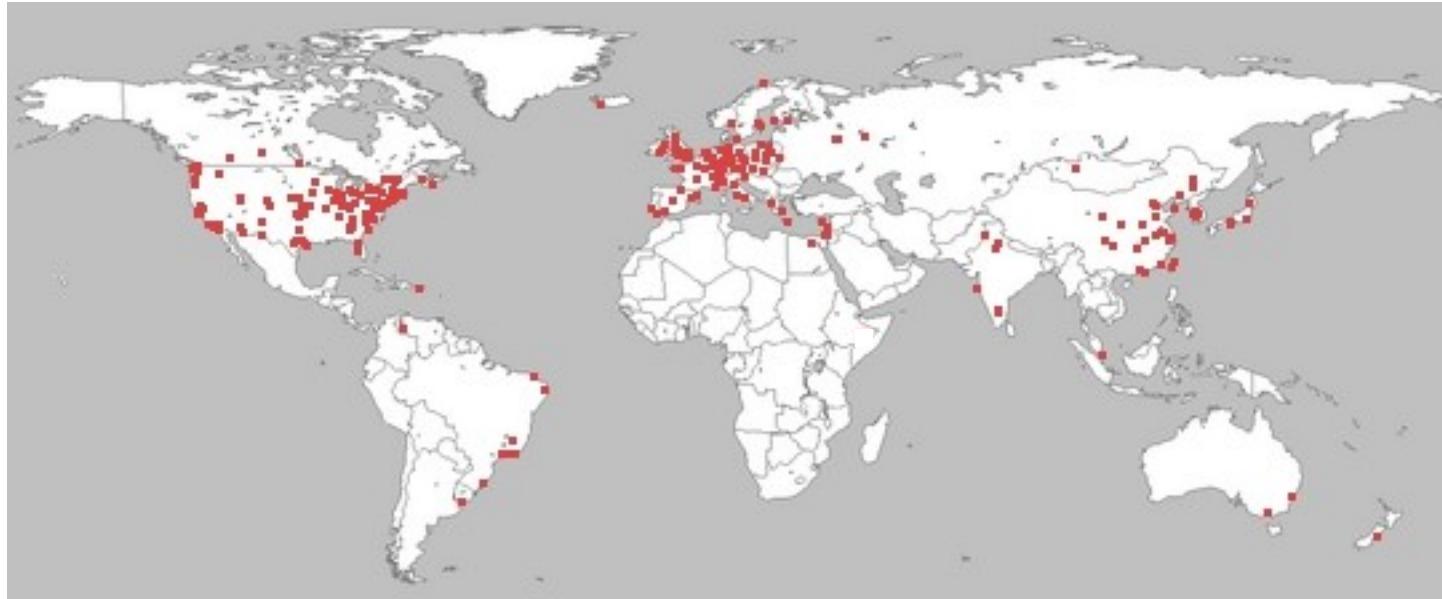
1. **Security:** provide a **confined** network where non-trusted « protocols » can be run;
2. **Isolation:** limit network resource access and usage, through isolation techniques, or expand it **transparently** for the applications
3. **Appliance:** adapt the « network » to the application instead of porting the application to the « network» environment;
4. **Customization :** use **dedicated** or optimized mechanisms (schedulers, buffer management, network protocol) for **each application**;
5. **Ease management:** **manage as a whole** applications and processes running within a virtual network.
6. **Cost reduction:** resource consolidation, load balancing, **dynamic resizing**, resource provisioning, power saving
7. **Ease development process:** Testing, **experimenting**

Outline

- ❑ Virtualization concept
- ❑ Virtualization in networks
 - ❑ Why and how
 - ❑ History of virtualization in network
 - ❑ Virtualizing the underlay
- ❑ Examples
 - ❑ PlanetLab/VINI/Cabo
 - ❑ GENI/Federica/Manticore
 - ❑ Carriocas/HIPerNet
- ❑ Emerging building block
 - ❑ Virtual core network resources
- ❑ Virtual networks on Grid'5000
- ❑ Conclusion

PlanetLab

[Larry Peterson - Princeton University]

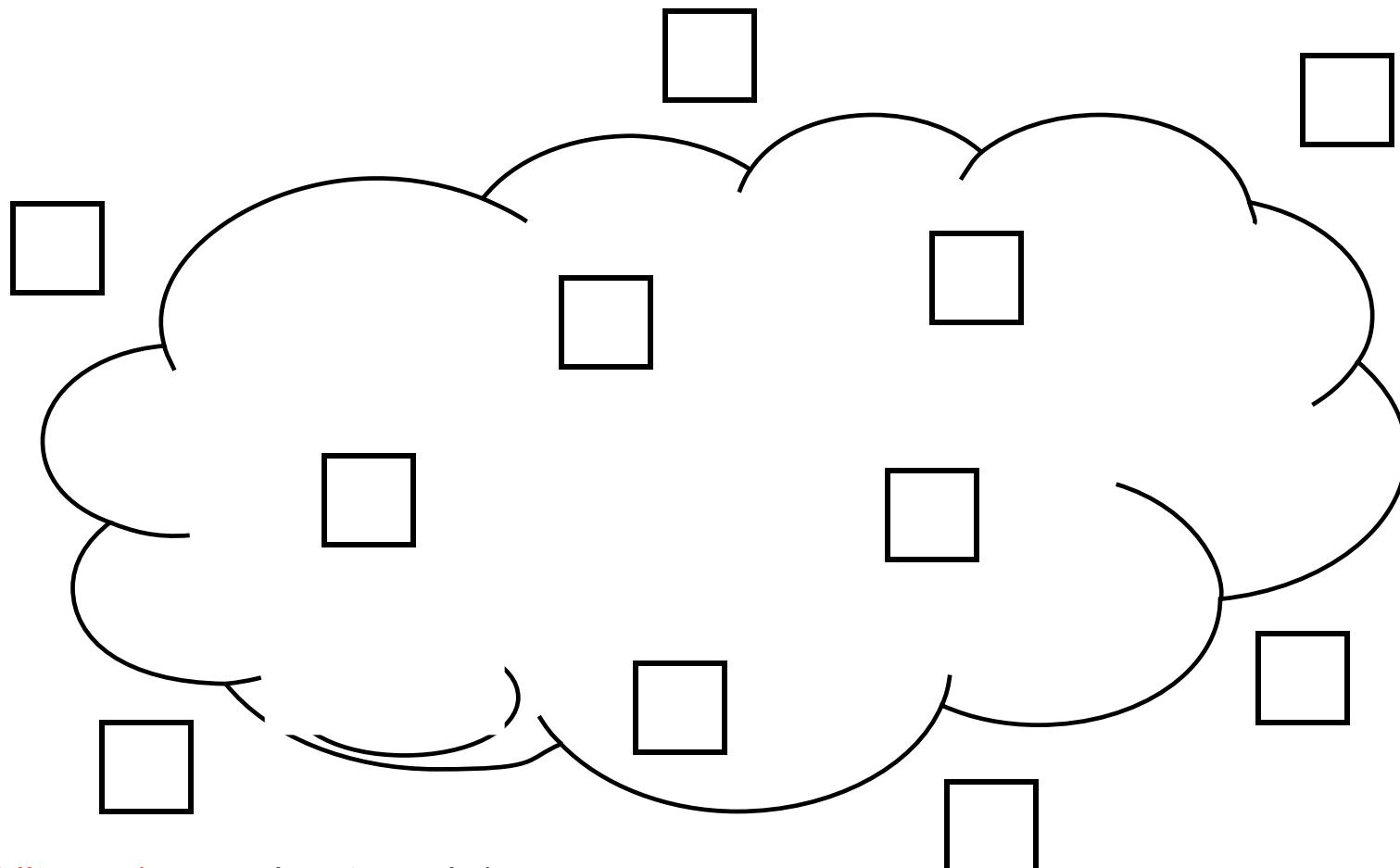


- 800+ machines spanning 400 sites and 40 countries
- Supports *distributed virtualization*

each of 600+ network services running in their own *slice*

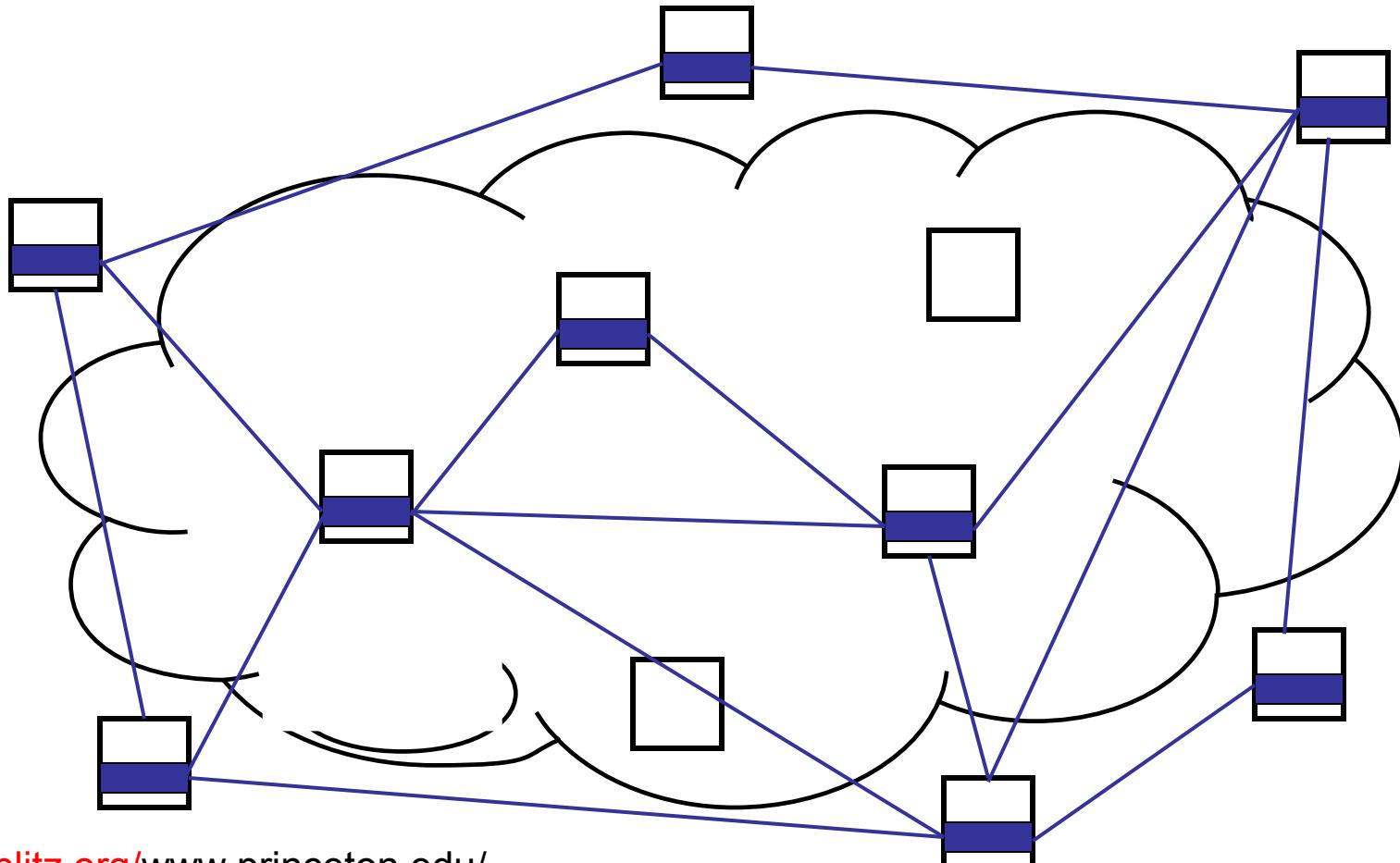
<http://coblitz.org/www.princeton.edu/>

Slices



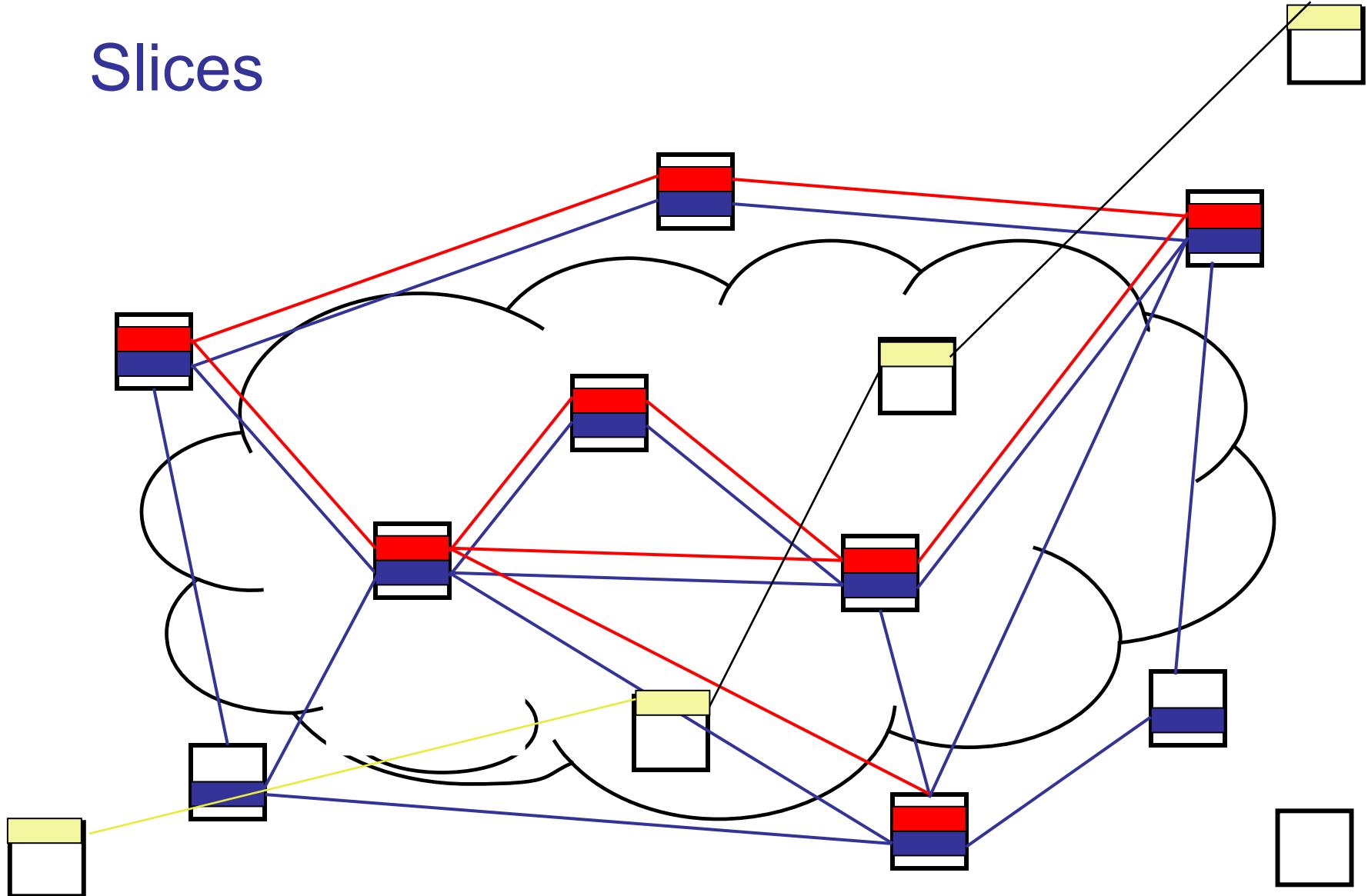
<http://coblitz.org/www.princeton.edu/>

Slices



<http://coblitz.org/www.princeton.edu/>

Slices



Long-Running Services

Content Distribution

- CoDeeN: Princeton (serving > 1 TB of data per day)
- Coral CDN: NYU
- Cobweb: Cornell

Internet Measurement

- ScriptRoute: Washington, Maryland

Anomaly Detection & Fault Diagnosis

- PIER: Berkeley, Intel
- PlanetSeer: Princeton

DHT

- Bamboo (OpenDHT): Berkeley, Intel
- Chord (DHash): MIT

Services (cont)

Routing

- i3: Berkeley
- Virtual ISP: Princeton

DNS

- CoDNS: Princeton
- CoDoNs: Cornell

Storage & Large File Transfer

- LOCI: Tennessee
- CoBlitz: Princeton
- Shark: NYU

Multicast

- End System Multicast: CMU
- Tmesh: Michigan

VINI: A Virtual Network Infrastructure

[Andy Bavier slides - Princeton University]

Balance reproducibility and reality

- Dedicated resources for large-scale networking experiments like IIAS
- **Expose L2 circuits to slices**
- OS support for high speed packet forwarding

Federate with public PlanetLab

- Moving away from PlanetLab's *best effort* model
- Experiment with new policies, kernels
- Approach federation problem from both sides

Software toolkit for network experimentation

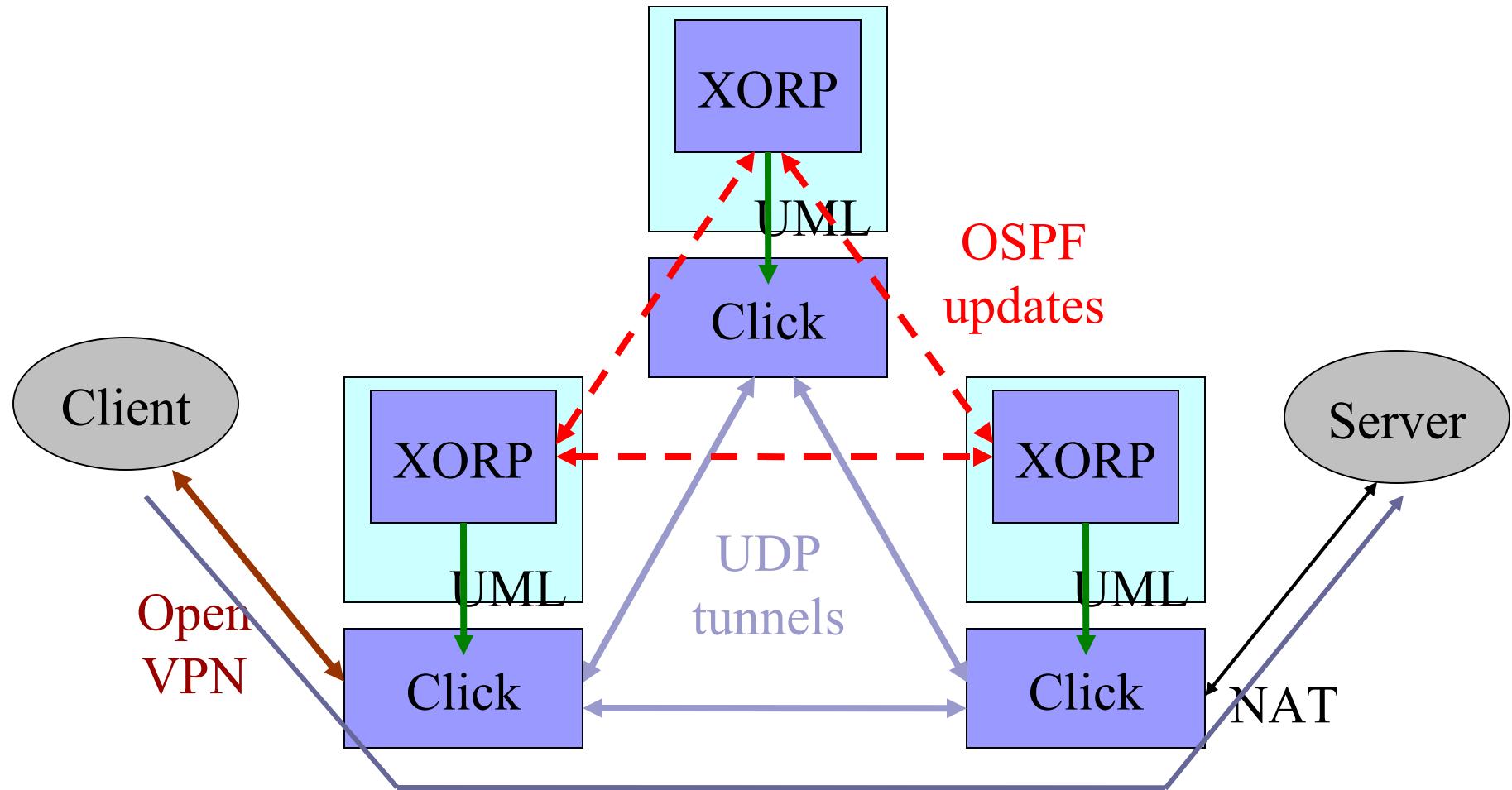
- Observe routing protocols "in the wild"
- Evaluate new protocols and proposed changes
- Carry real traffic on behalf of real clients
- Hands-on teaching aid

Leverage research, open source:

- Click modular software router
- XORP routing protocol suite
- OpenVPN, User-Mode Linux

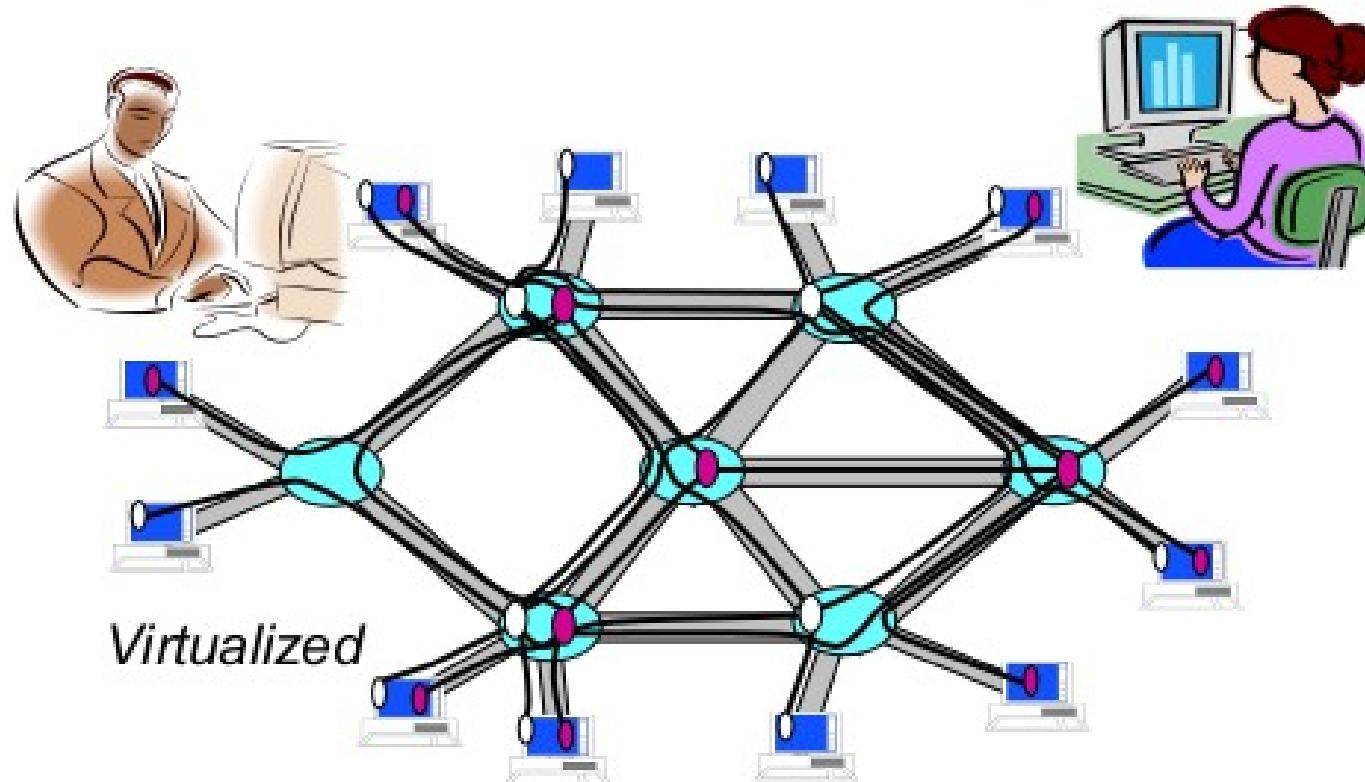
VINI: IIAS

[Andy Bavier slides - Princeton University]



GENI (Global Environment for Network Innovations)

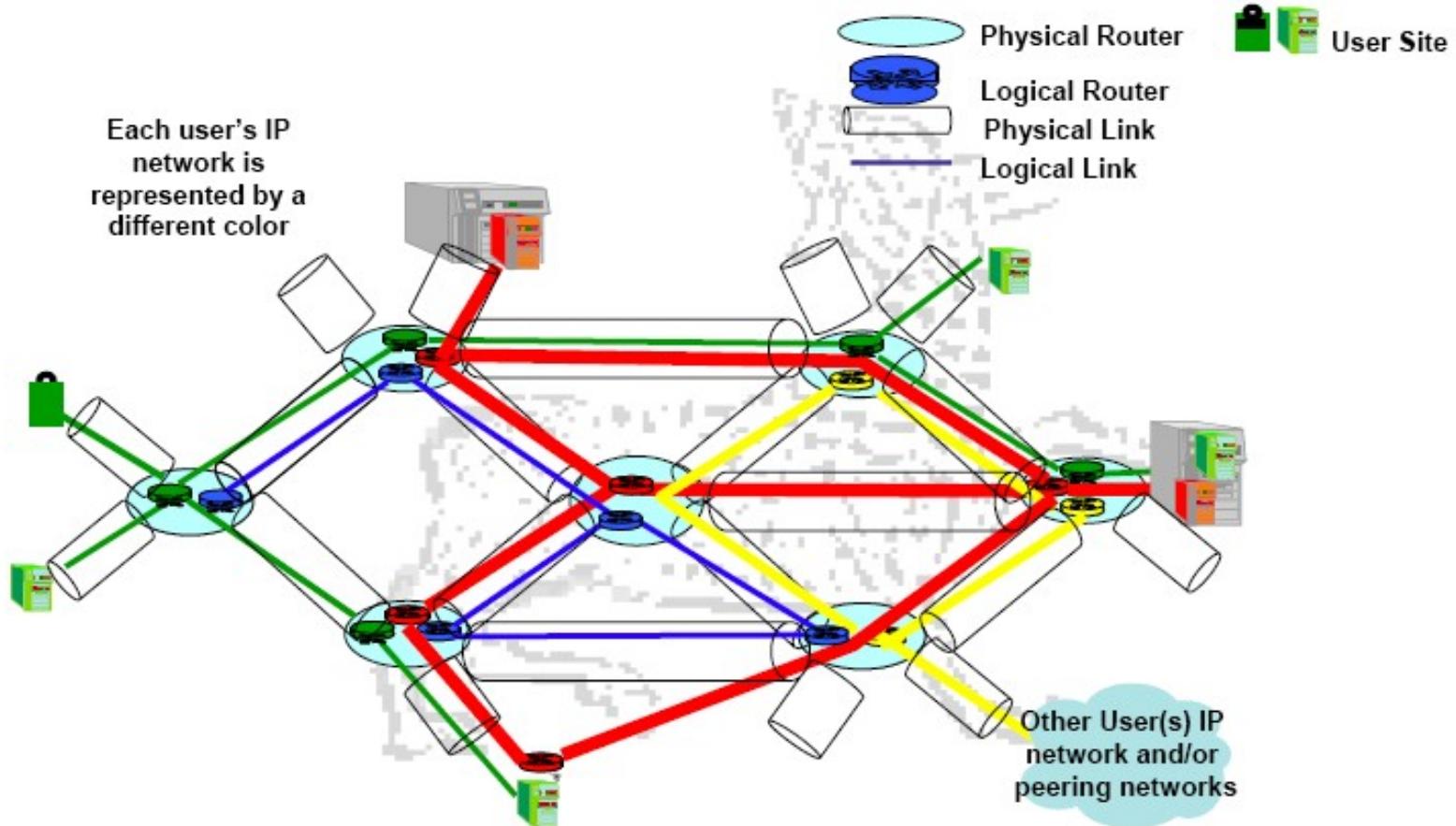
- For realistic network experiments in end-to-end virtualized slices



[www.geni.net]

Example: MANTICORE-II

(Victor Reijs, HEAnet)

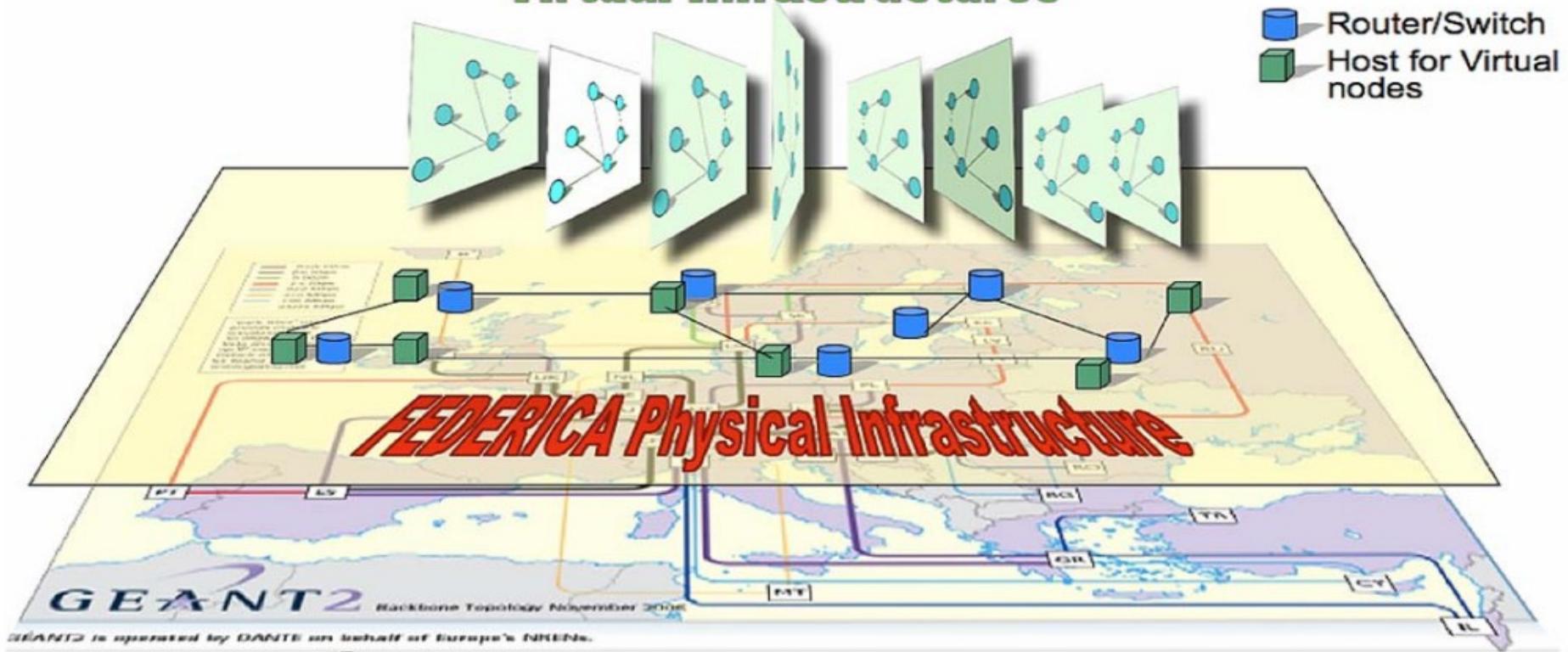


FEDERICA

(Federated E-infrastructure Dedicated to European Researchers Innovating in Computing network Architectures)

- Provide Virtual network infrastructures over production networks for testing

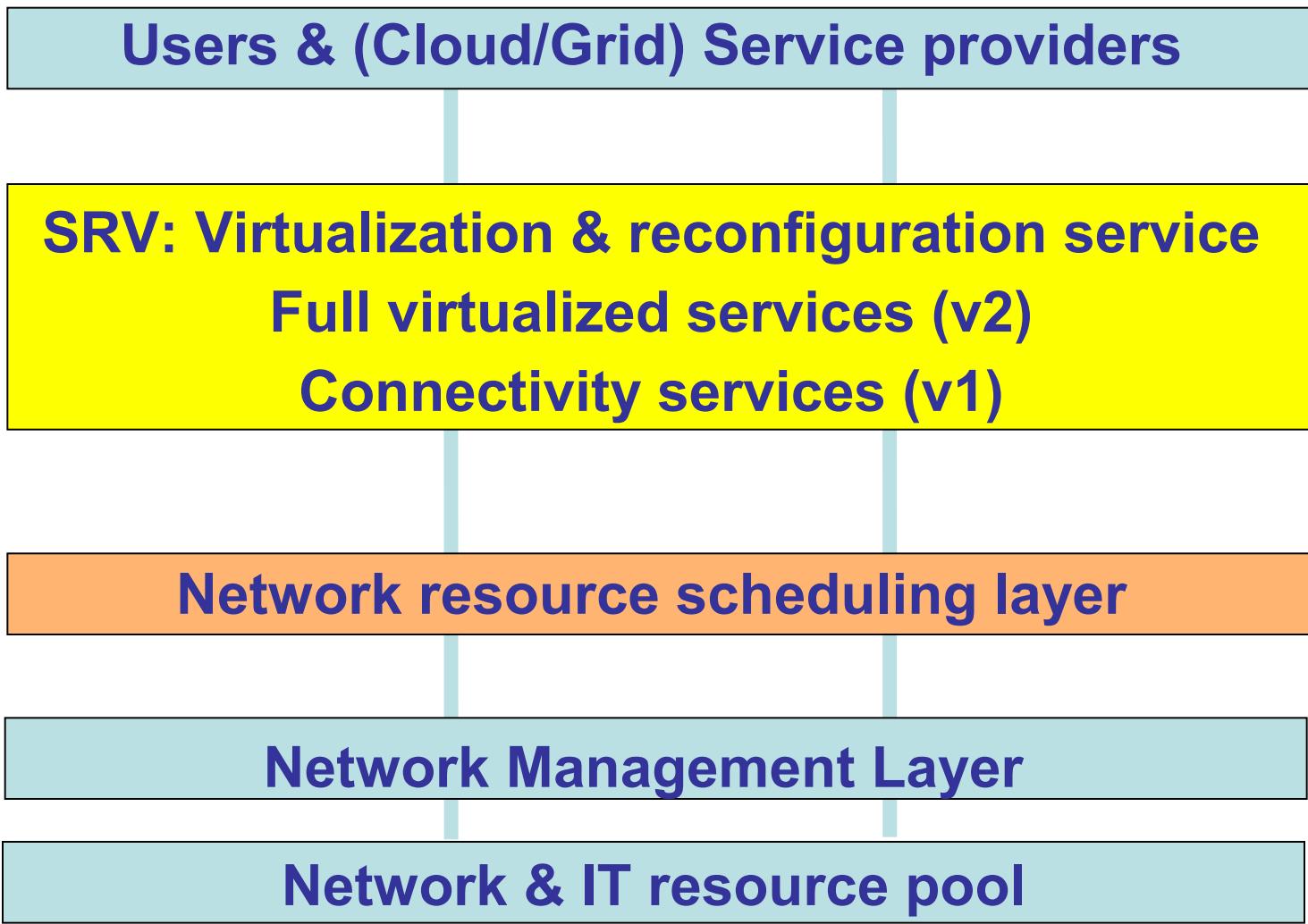
Virtual Infrastructures



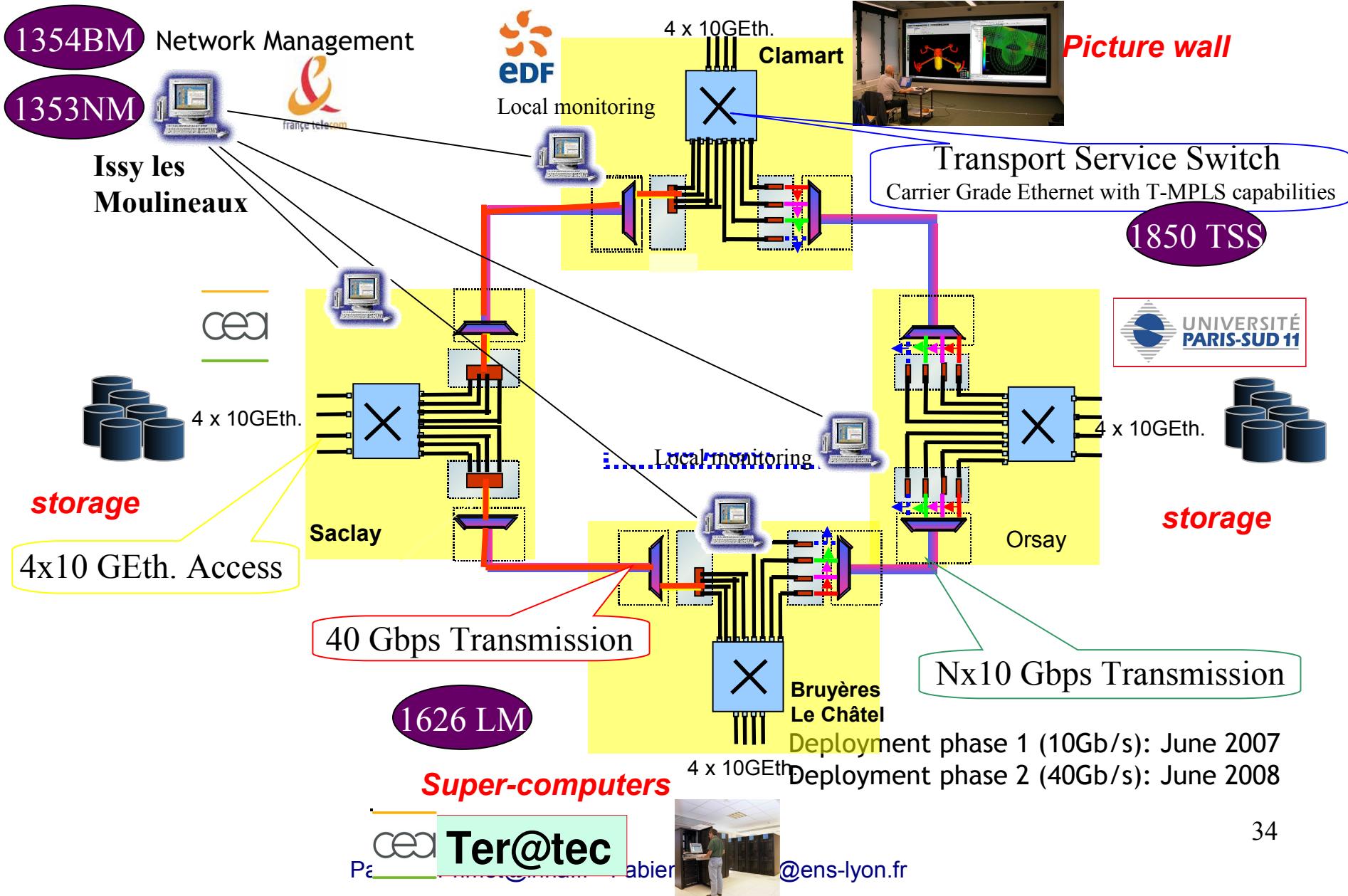
GEANT2 and NRENs Infrastructure

[<http://www.fp7-federica.eu>]

CARRIOCAS virtualization layer [INRIA,ALU..]



CARRIOCAS Pilot Network and test bed (FT)



Cabo: “Concurrent Architectures are Better then One”

[How to Lease the Internet in Your Spare Time – N. Feamster et al.]

A new **architecture** for the Internet

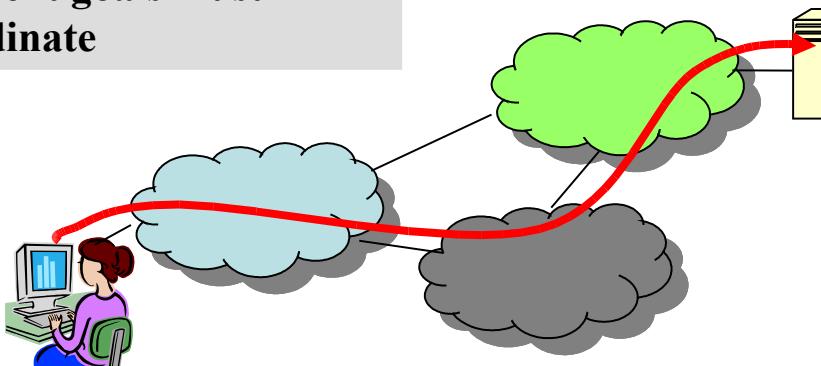
- An architecture which supports virtual networks
- For more flexibility and core network control

Infrastructures Providers \neq Service Providers

- Service providers share the physical infrastructure
- A Service provider should have end-to-end path control over all its network resources
- New network protocols could be deployed at a time
 - Incremental deployment

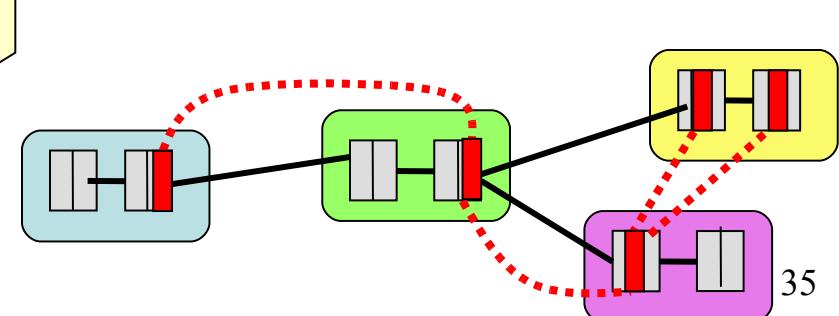
Today

Competing ISPs with different goals must coordinate



Cabo

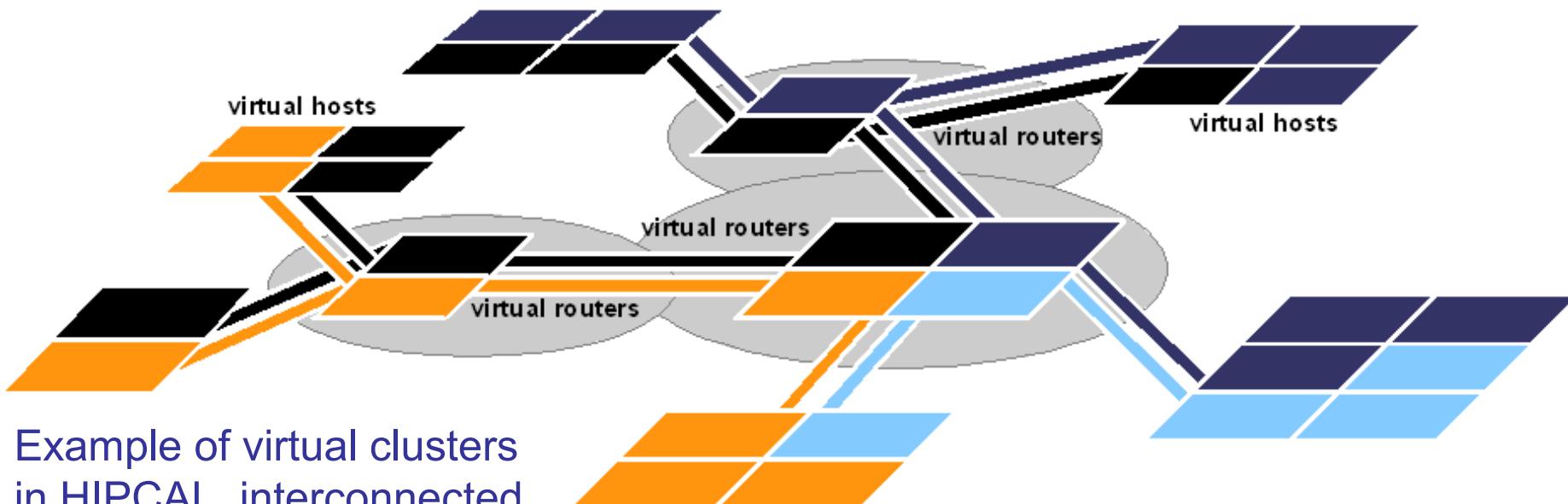
Single service provider controls end-to-end path



HIPerNet: Virtual private execution infrastructures (VPXI)

[RESO - INRIA]

- Coexistence of virtual networks



Example of virtual clusters
in HIPCAL, interconnected
by virtual routers

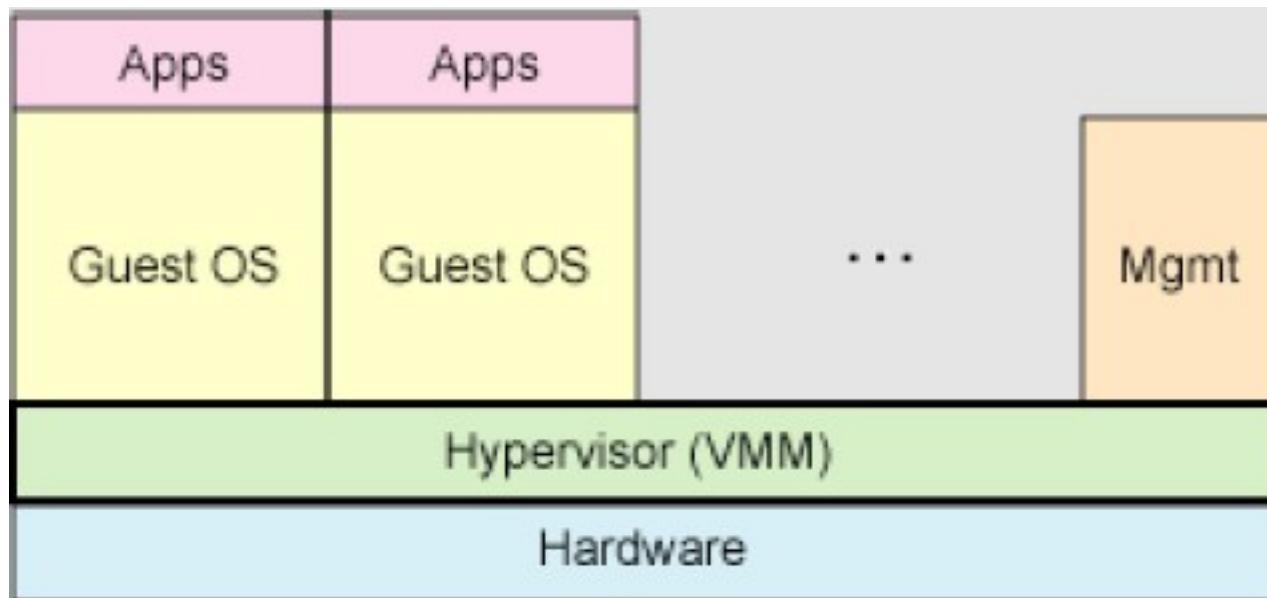
Outline

- ❑ Virtualization concept
- ❑ Virtualization in networks
 - ❑ Why and how
 - ❑ History of virtualization in network
 - ❑ Virtualizing the underlay
- ❑ Examples
 - ❑ PlanetLab/VINI/Cabo
 - ❑ GENI/Federica/Manticore
 - ❑ Carriocas/HIPerNet
- ❑ Emerging building block
 - ❑ Server virtualization
 - ❑ Virtual core network resources
- ❑ Virtual networks on Grid'5000
- ❑ Conclusion

Server virtualization: Virtualisation tech

KVM }
VMware } Full Virtualization

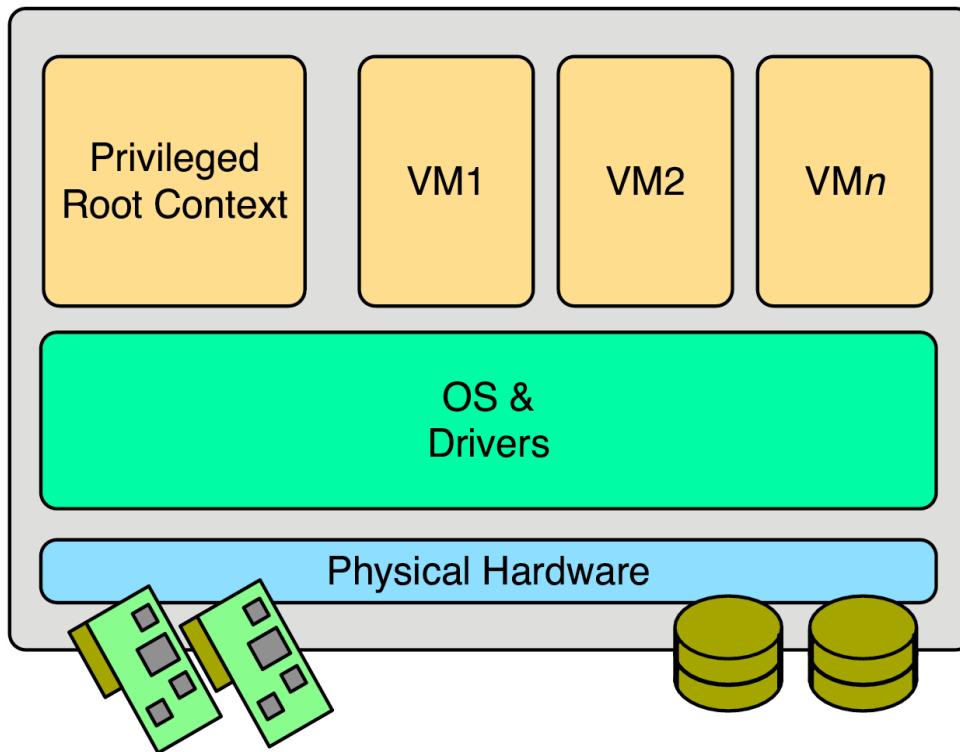
XEN (3.1, 3.2) }
Denali } Paravirtualization



Server virtualization: Virtualisation tech

Container-base virtualization

- e. g. VServer

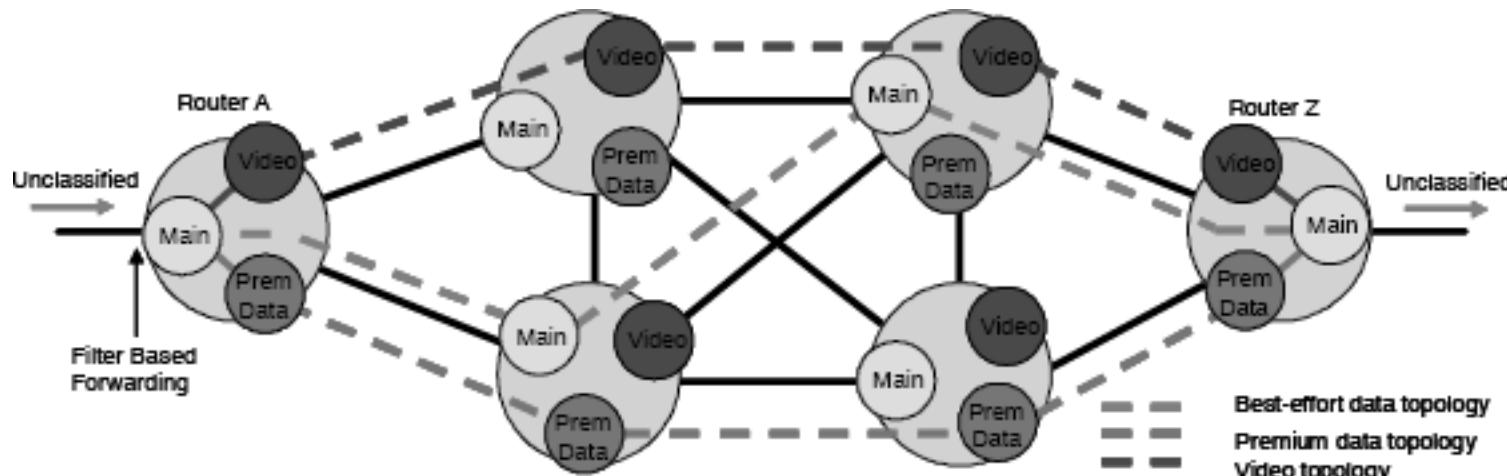


- Single Kernel
- Less isolation
- Good performance
- Live Migration
- Live System Update

[Container-based Operating System Virtualization Slides – S. Soltesz et al.]

Virtual core network resources

- OpenFlow switch [N. McKeown et al.]
 - Ethernet switch with flow-table
 - Goal: run experimental protocols in real networks
- Logical Routers (Cisco/Juniper)
 - Run several logical routers in parallel
 - Application Specific Routing



[Intelligent logical routing service - Juniper]

Pascale.Primet@inria.fr - Fabienne.Anhalt@ens-lyon.fr

Router virtualization

Advantages:

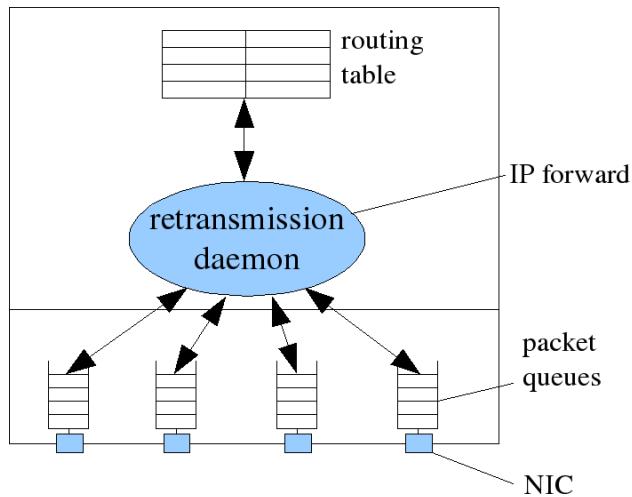
- Isolation/security
- Reconfigurability
- Mobility
- Network Customization (multi-path routing, multicast, failure recovery, TE, protocols...)(as in overlays)

Potential drawbacks

- processing overhead
- Resource sharing

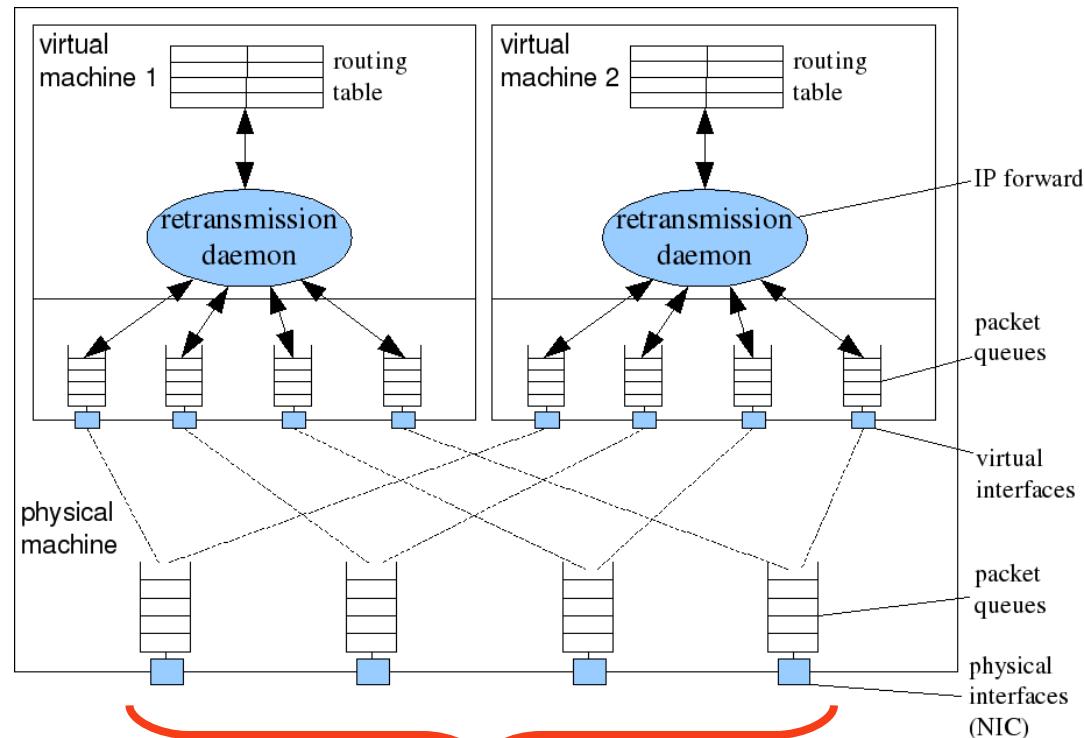
Software router

Classical software router



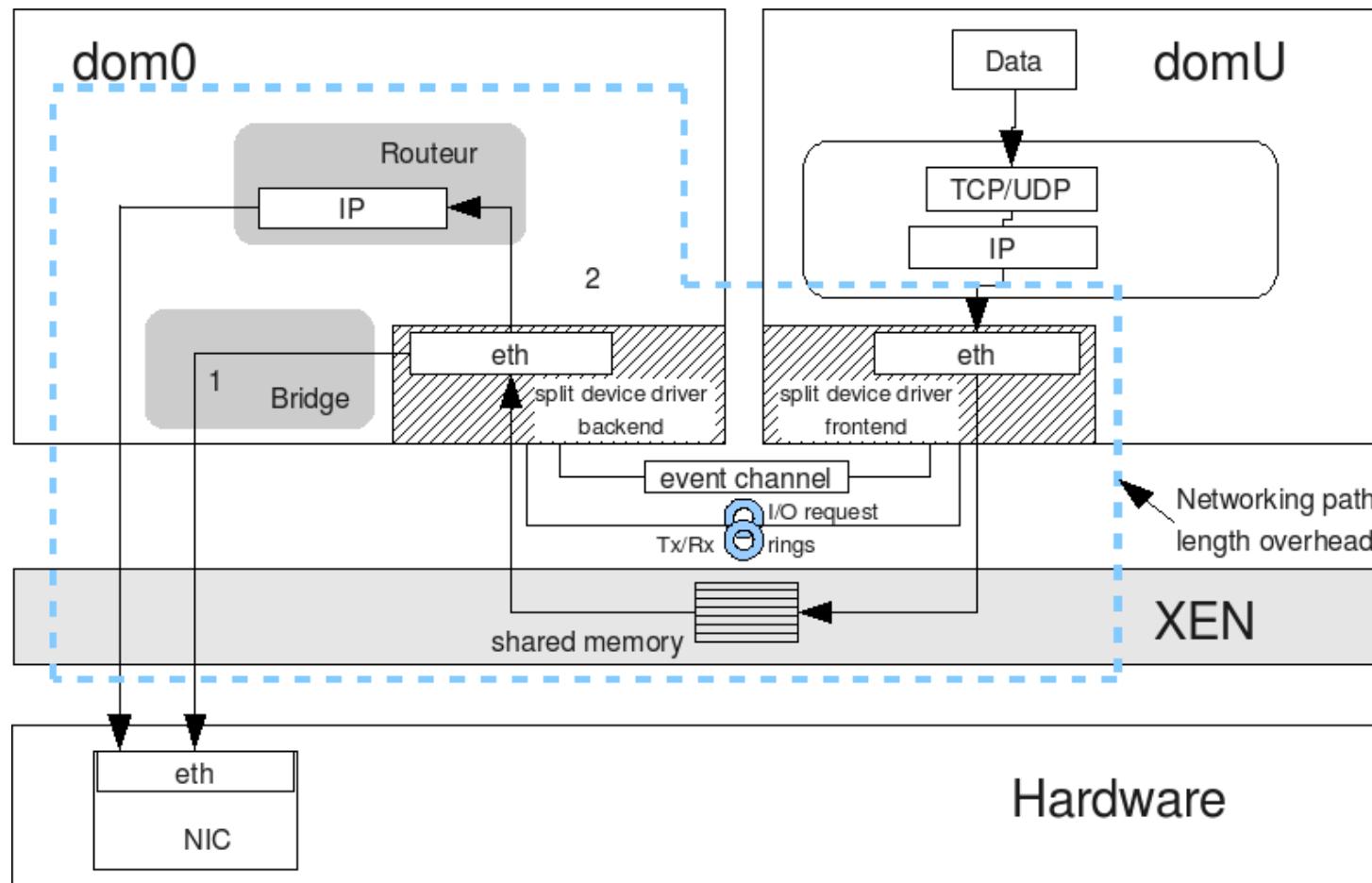
Additional processing

Virtual software router



Resource sharing

Network Virtualization with XEN



Virtual software router performance

Virtualization of the

- Data plane (Packet forwarding)
- Control plane (Routing)

Performance issues in forwarding and resource sharing

- Forwarding in dom0 for Xen
- Hardware virtualization
- Adapt the physical substrate to carry virtual routers
 - e. g. Super PlanetLab Platform (SPP) providing special physical nodes with NP

With performant physical resources and adapted virtualization techniques, router virtualization becomes a promising approach

Virtual networks on Grid'5000

HIPerNET on Grid'5000

- Resource « Virtual Router » available
- Bandwidth control of execution environments

Provide virtual network infrastructures on Grid'5000

- For isolated experience execution
- Virtual network creation on demand
 - Specify a graph of virtual resources with VXDL
 - Share the physical infrastructure with other users
- Resource control (Computing resources and bandwidth/delay)

Conclusion

Resource Virtualization is a « very hot topic»

Lot of benefits envisioned

Key point: decouples the **physical hardware** from the **service level**

Very attractive for IT market as well as for Grid & network research.

« Virtual infrastructures » may be an important paradigm shift for the Internet & Grids

Issues to be further explored:

- performance, security, policies, stability, scalability...
- management: M physical resources, N virtual resources, Mapping